

Revisiting unstructured overlay network security

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Student talk MITACS 09

Jun 27, 2009

Outline

- 1 What are Overlay Networks ?
- 2 Identified Attacks
- 3 Potential Countermeasures
- 4 Experiments & Analysis
- 5 further work

What are Overlay Network ? (I)

- A logical network built on top of a physical network.
 - Increase performance
 - Increase reliability
 - Increase security ?
- Offers new functionalities
 - File sharing
 - Multicast
 - ...
- Easy to deploy !
- E.g.: Skype, ESM ...

Overlay network Type

Structured Overlay network

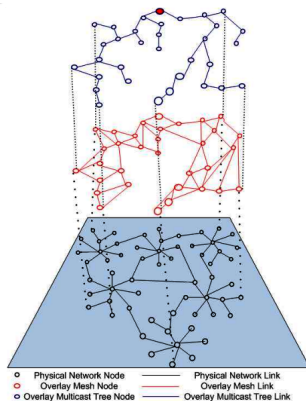
- Neighbor is defined by organizational constraint !
- Bound the number of hops (for searching ...)
- E.g.: Chord, Kademlia ...

Unstructured Overlay network

- No constraint in neighbor selection
- Maximize "some" performance metrics
- E.g.: ESM, Nice ...

Multicast Overlay (I)

- Mimic the Native IP multicast (application Layer).
- Application Layer is responsible of routing mechanism



1

¹Source Walter et al (T.O.N 2008)

Multicast Overlay (II)

Self organization

- No node has a complete view of the network.
- Each node stores
 - Parent
 - Children
 - Peer set (Neighbors)

Tree adaptation

- Metrics collections
 - Passive observation of their own performance
 - Periodic probing of Random peer nodes about their performance
- Compute an utility function
- Decide whether or not changing the parent

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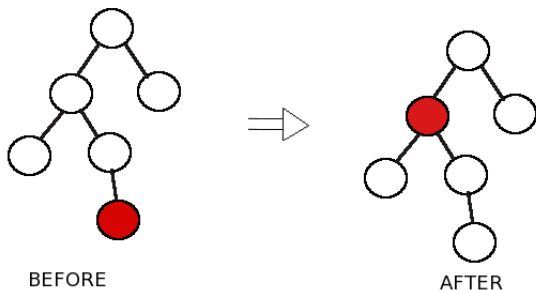
Attacker model

- Byzantine Attack : attacker(s) is a part of the network (insider)
- Attacker has a full access to the data handled by the node
 - Node and Overlay parameters
 - Cryptographic keys
- They can
 - Lie about the observation
 - Impose influence toward the observation (i.e dropping packets)

3 Attacks type

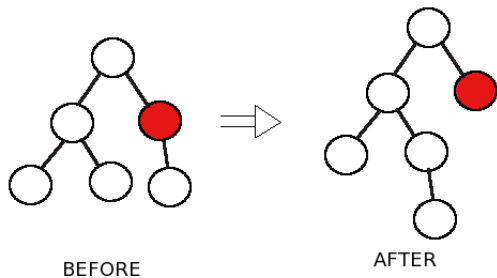
- Attraction attack
- Repulsion Attack
- Disruption Attack

Attraction Attack



- Present the network metrics better than they actually are
- Attract legitimate nodes
- Goal: Perform data analysis, selective data dropping...

Repulsion Attack



- Selfish attack
- reduce attractiveness of the malicious node
- Goal: Have a free-load, and to behave as a free-Rider !

Disruption Attack

- Influence the adaptation mechanism
- Goal: The destruction of the network, D.O.S

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Outlier Detection's Approach

- Walter et al presented ² a framework for detecting and mitigating these attacks
- based on both spatial & temporal outlier detection

Spatial Outlier

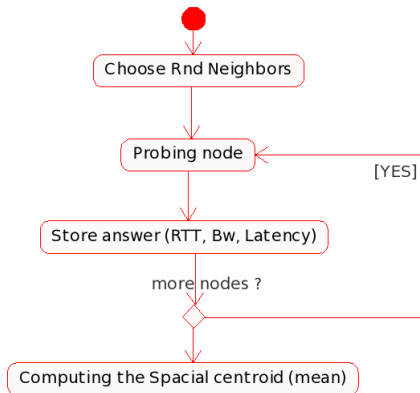
- Compare the reported metrics from each node to the average of all claimed probes (spatial centroid)
- Detect dissimilarities between the node response and "the network" condition

Temporal Outlier

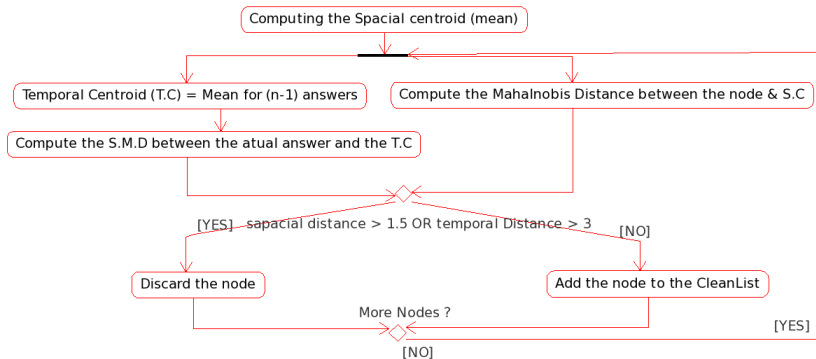
- Compare the reported metrics (n) of the node with its (n-1) previous metrics
- Detect inconsistencies over time by a node

²T.O.N 2008

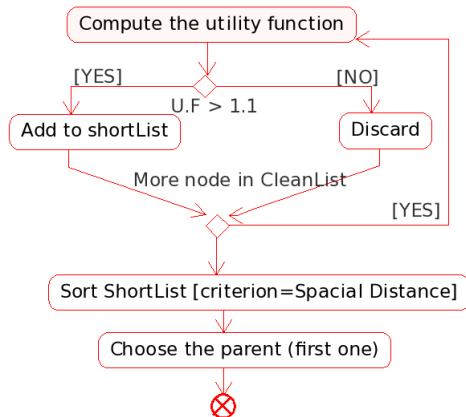
Step1: Collecting Metrics



Step2: Computing Spatial & Temporal distance



Step3: Utility function



Our goal

- We were interested in **overlapping overlay** security
- But we found that no approach was suitable for securing **even simple overlay**
- So we are working on ...

Outline

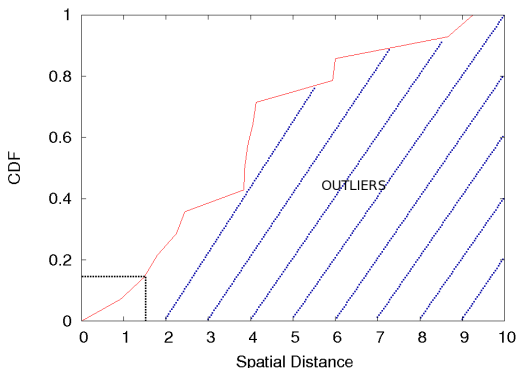
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Experiments details

- We have implemented ESM
- Real world experiments on PlanetLab
 - 50 nodes
 - 40 minutes session

Spatial outlier detection

- CDF of the spatial distance in a **no malicious** nodes system
- 80% are outliers based on the proposed threshold
- The test is too aggressive

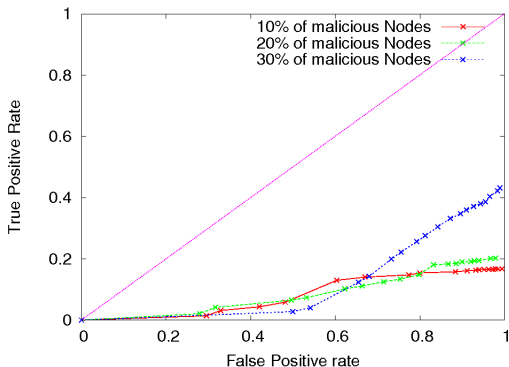


CDF of the Spatial Distance

Temporal outlier detection

- Sensible to sudden changes
- We should not discard automatically the outlier !
- We should define a threshold of the maximum number of successive reported anomalies

Detection method performance



ROC curves. Each tick on the plots corresponds to a different value of the threshold (significance level, aggressiveness)

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What we learned

- Setting a reference set of points, from which we would like to extract outliers is inapplicable
 - Overlay metrics are heterogeneous
 - The "sample" is too small to be Representative of the network conditions
 - Mahalanobis distance is used to measure the dissimilarity between two random vectors of the same distribution

Further works

- Alternatives that are less aggressive
- We have to use a collaborative way of checking
- Reputation-based approach

Questions

Thank you for your attention.

Any questions ?

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Further infos

- Mahalanobis Distance:

- $d(\vec{x} + \vec{y}) = \sqrt{(\vec{x} - \vec{y})^T C^{-1} (\vec{x} - \vec{y})}$
- \vec{x} and \vec{y} are vectors which include bandwidth, latency and RTT.
- \vec{x} is the value from the probe response
- \vec{y} is the average value that was calculated (Spatial Centroid)